



**CITY OF SPARKS, NV
COMMUNITY
SERVICES
DEPARTMENT**

To: Mayor and City Council

From: Marilie Smith, Administrative Secretary

Subject: Report of Sparks Planning Commission Action

Date: August 17, 2020

RE: **PCN20-0021** – Consideration of and possible action on a request to amend a tentative map (TM080001) to add 10 lots, increasing the number of lots from 183 to 193, by incorporating an approximately 2.5-acre former park site into the tentative map. The proposed amended tentative map occupies a site approximately 44.69 acres in size located at 7000 Rolling Meadows Drive, Sparks, Nevada in the PD (Planned Development – Pioneer Meadows) zoning district.

Jonathan Cummins, Planner II, presented this agenda item and shared background and analysis supporting the requested amendment. Mr. Cummins shared that the request was somewhat of a housekeeping item as the tentative map was amended in 2019 to accommodate a City of Sparks policy shift from smaller neighborhood parks to larger regional parks. Mr. Cummins explained that previously there were three smaller park sites and these have been consolidated into one larger park site. The incorporation of the former 2.5-acre park site within Village 6 will allow the developer to add 10 residential lots.

Commissioner Carey stated that although he would be supporting the motion, he would like to see the return of smaller neighborhood parks. He asked staff to consider looking at possible changes to the Comprehensive Plan that would bring back smaller neighborhood parks.

There was no further discussion.

MOTION: Commissioner VanderWell moved to forward a recommendation of approval to the City Council to amend the Pioneer Meadows Village 6 Tentative Map, adopting Findings T1 through T12 and the facts supporting these findings as set forth in the staff report, and subject to Conditions of Approval 1 through 17.

SECOND: Commissioner Blaco

AYES: Commissioners Read, Blaco, Carey, Petersen, Pritsos, and VanderWell.

NAYS: None

ABSTAINERS: None

ABSENT: Commissioner Rawson

Motion passed.